



TOWN OF WILBUR COUNCIL

MAYOR ERICA HEARREAN

MAYOR PRO TEM KENT ANDERSEN, ROY SCHEIBNER, JOHN HANON,

NICHOLE CURTIS & LYNN MCWHORTER

-AGENDA-

February 2, 2021 7pm, Regular Meeting, Town Hall, Wilbur, WA

HEARING IMPAIRED (VOICE) 1-800-833-6384

(TDD/TTY) 1-800-833-6384

Zoom Meeting: <https://zoom.us/j/91714211240> or by phone 1-844-855-4444, participant code 1130603

REGULAR HEARING

1. Pledge of Allegiance
2. Roll Call
3. Additions or corrections to agenda –

CONSENT AGENDA

Approval of:

- Payroll check's 25182 – 25193 in the amount of \$25,493.40 dated January 29, 2021.
- Accounts Payable check's 25194 – 251? in the amount of \$? dated February 2, 2021.
- Approval of minutes from January 19, 2021 for regular council session.

REGULAR/NEW SESSION

Citizen comments – Removed due to Governor Inslee's Co-vid 19 Proclamation.

NEW TOPICS

- Council Positions ending this year
- Mayor Pro-Tem
- ORV Park
- Public Works Purchasing Dollar amount
- General Business License
- Rate Study Update

OLD TOPICS

- FEMA Floodplain Assessment Update – Kent Anderson

RESOLUTION/ORDINANCE

None

DONATIONS

\$30 to the swimming pool in honor of Bob Colvin Sr.

MAYOR, STAFF & COMMITTEE REPORTS

1. Mayor's Report
2. Council Members Report

Mission Statement

To provide the citizens of the Town of Wilbur with the best and most efficient services possible that protects and enhances the quality of life through planning, visionary leadership and dedicated employees. Realizing that the strength of our mission lies in our commitment to the following values, we believe in:

PRIDE in our work, in our dedication to public service, and in being the best we can be.

HONESTY in all our actions with employees and citizens.

PARTICIPATION by citizens and Town team members in setting and attaining the Town's goals.

INNOVATION in meeting the present and future needs of the Town.

LOYALTY to our community, to this organization, and to each team member.

RESPECT for, and belief in, individual differences and the worth of every person.